

This is the March 2011 version of the High School Mathematics Model Curriculum for the conceptual category Geometry. (Note: The conceptual categories Number and Quantity, Algebra, Functions, Modeling, Geometry, and Statistics and Probability do not directly align with high school mathematics courses.) The current focus of this document is to provide instructional strategies and resources, and identify misconceptions and connections related to the clusters and standards. The Ohio Department of Education is working in collaboration with assessment consortia, national professional organizations and other multistate initiatives to develop common content elaborations and learning expectations.

Geometry	
Domain	Cluster
Congruence	Experiment with transformations in the plane Understand congruence in terms of rigid motions
	Make geometric constructions.
Similarity, Right Triangles, and Trigonometry	Understand similarity in terms of similarity transformations Prove theorems involving similarity Define trigonometric ratios and solve problems involving right
0 miles	triangles (+) Apply trigonometry to general triangles
Circles	Find arc lengths and areas of sectors of circles.
Expressing Geometric Properties with Equations	Translate between the geometric description and the equation for a conic section. Use coordinates to prove simple geometric theorems algebraically.
Geometric Measurement and Dimension	Explain volume formulas and use them to solve problems. Visualize relationships between 2-dimensional and 3-dimensional objects
Modeling with Geometry	Apply geometric concepts in modeling situations.

Ohio

High School Conceptual Category: Geometry

Domain	Congruence
Cluster	Experiment with transformations in the plane
Standards	1. Know precise definitions of angle, circle, perpendicular line, parallel line, and line segment, based on the undefined notions of point, line, distance along a line, and distance around a circular arc.
	2. Represent transformations in the plane using, e.g., transparencies and geometry software; describe transformations as functions that take points in the plane as inputs and give other points as outputs. Compare transformations that preserve distance and angle to those that do not (e.g., translation versus horizontal stretch).
	3. Given a rectangle, parallelogram, trapezoid, or regular polygon, describe the rotations and reflections that carry it onto itself.
	4. Develop definitions of rotations, reflections, and translations in terms of angles, circles, perpendicular lines, parallel lines, and line segments.
	5. Given a geometric figure and a rotation, reflection, or translation, draw the transformed figure using, e.g., graph paper, tracing paper, or geometry software. Specify a sequence of transformations that will carry a given figure onto another.
Content Ela	borations (in development)
This section shared interp organized by	will provide additional clarification and examples to aid in the understanding of the standards. To support pretations across states, content elaborations are being developed through multistate partnerships cCCSSO and other national organizations. This information will be included as it is developed.

Expectations for Learning (in development)

As the framework for the assessments,	this section will be developed by the CCSS asses	sment consortia (SBAC and
PARCC). Ohio is currently participating	in both consortia and has input into the development	ent of the frameworks. This
information will be included as it is deve	eloped.	

Instructional Strategies and Resources

Instructional Strategies

Review vocabulary associated with transformations (e.g. point, line, segment, angle, circle, polygon, parallelogram, perpendicular, rotation reflection, translation).

Provide both individual and small-group activities, allowing adequate time for students to explore and verify conjectures about transformations and develop precise definitions of rotations, reflections and translations.

Provide real-world examples of rigid motions (e.g. Ferris wheels for rotation; mirrors for reflection; moving vehicles for translation).

Use graph paper, transparencies, tracing paper or dynamic geometry software to obtain images of a given figure under specified transformations.

Provide students with a pre-image and a final, transformed image, and ask them to describe the steps required to generate the final image. Show examples with more than one answer (e.g., a reflection might result in the same image as a translation).

Work backwards to determine a sequence of transformations that will carry (map) one figure onto another of the same size and shape.

Focus attention on the attributes (e.g. distances or angle measures) of a geometric figure that remain constant under various transformations.

Make the transition from transformations as physical motions to functions that take points in the plane as inputs and give other points as outputs. The correspondence between the initial and final points determines the transformation.

Analyze various figures (e.g. regular polygons, folk art designs or product logos) to determine which rotations and reflections carry (map) the figure onto itself. These transformations are the "symmetries" of the figure.



Emphasize the importance of understanding a transformation as the correspondence between initial and final points, rather than the physical motion.

Instructional Resources/Tools

Tracing paper (patty paper) Transparencies Graph paper Ruler Protractor Computer dynamic geometry software (Geometer's Sketchpad[®], Cabri[®], or Geogebra[®]).

Common Misconceptions

The terms "mapping" and "under" are used in special ways when studying transformations. A translation is a type of transformation that moves all the points in the object in a straight line in the same direction. Students should know that not every transformation is a translation.

Students sometimes confuse the terms "transformation" and "translation."

Diverse Learners

Information and instructional strategies for gifted students, English Language Learners (ELL), and students with disabilities is available in the <u>Introduction to Universal Design for Learning</u> document located on the <u>Revised Academic</u> <u>Content Standards and Model Curriculum Development</u> Web page. Additional strategies and resources based on the Universal Design for Learning principles can be found at <u>www.cast.org</u>.

Specific strategies for mathematics may include:

Use a variety of means to represent rigid motions, including physical manipulatives, coordinate methods, and dynamic geometry software.

Connections:

Rotations, reflections and translations are developed experimentally in the Grade 8, and this experience should be built upon in high school, giving greater attention to precise definitions and formal reasoning.

Transformations can be studied in terms of functions, where the inputs and outputs are points in the plane, rather than numbers.

Rotations are studied again in the cluster about circles.

Domain	Congruence
Cluster	Understand congruence in terms of rigid motions
Standards	6. Use geometric descriptions of rigid motions to transform figures and to predict the effect of a given rigid motion on a given figure; given two figures, use the definition of congruence in terms of rigid motions to decide if they are congruent.
	7. Use the definition of congruence in terms of rigid motions to show that two triangles are congruent if and only if corresponding pairs of sides and corresponding pairs of angles are congruent.
	8. Explain how the criteria for triangle congruence (ASA, SAS, and SSS) follow from the definition of congruence in terms of rigid motions.
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Instructio	nal Strategies and Resources
Instructiona	Il Strategies
Develop the activities for	relationship between transformations and congruency. Allow adequate time and provide hands-on students to visually and physically explore rigid motions and congruence.
Use graph pa motions. Not	aper, tracing paper or dynamic geometry software to obtain images of a given figure under specified rigid te that size and shape are preserved.
Use rigid mo triangle and	tions (translations, reflections and rotations) to determine if two figures are congruent. Compare a given its image to verify that corresponding sides and corresponding angles are congruent.
Work backwa	ards – given two figures that have the same size and shape, find a sequence of rigid motions that will map other.
Build on prev congruency and use rigic and congrue	<i>v</i> ious learning of transformations and congruency to develop a formal criterion for proving the of triangles. Construct pairs of triangles that satisfy the ASA, SAS or SSS congruence criteria, I motions to verify that they satisfy the definition of congruent figures. Investigate rigid motions nce both algebraically (using coordinates) and logically (using proofs).
Instructiona Tracing paper Graph paper Ruler Protractor Computer dy	<u>Il Resources/Tools</u> →r (patty paper) /namic geometry software (Geometer's Sketchpad [®] , Cabri [®] or Geogebra [®]); websites with similar tools National Library of Virtual Manipulatives that features applets for exploring triangle congruence)
Graphing cal	isconceptions
Some studer	nts may believe:
That combine misconception	ations such as SSA or AAA are also a congruence criterion for triangles. Provide counterexamples for this on.
That all trans	sformations, including dilation, are rigid motions. Provide counterexamples of this misconception.



Department of Education

That any two figures that have the same area represent a rigid transformation. Students should recognize that the areas remain the same, but preservation of side and angle lengths determine that the transformation is rigid.

That corresponding vertices do not have to be listed in order; however, it is useful to stress the importance of listing corresponding vertices in the same order so that corresponding sides and angles can be easily identified and that included sides or angles are apparent.

Diverse Learners

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Connections

An understanding of congruence using physical models, transparencies or geometry software is developed in Grade 8, and should be built upon in high school with greater attention to precise definitions, careful statements and proofs of theorems and formal reasoning.



Domain	Congruence
Cluster	Prove geometric theorems
Standards	9. Prove theorems about lines and angles. Theorems include: vertical angles are congruent; when a transversal crosses parallel lines, alternate interior angles are congruent and corresponding angles are congruent; points on a perpendicular bisector of a line segment are exactly those equidistant from the segment's endpoints.
	10. Prove theorems about triangles. Theorems include: measures of interior angles of a triangle sum to 180°; base angles of isosceles triangles are congruent; the segment joining midpoints of two sides of a triangle is parallel to the third side and half the length; the medians of a triangle meet at a point.
	11. Prove theorems about parallelograms. Theorems include: opposite sides are congruent, opposite angles are congruent, the diagonals of a parallelogram bisect each other, and conversely, rectangles are parallelograms with congruent diagonals.
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Instructio	nal Strategies and Resources
Instructiona	I Strategies
Classroom te	eachers and mathematics education researchers agree that students have a hard time learning how to do

geometric proofs. An article by Battista and Clements (1995) (<u>http://investigations.terc.edu/library/bookpapers/geometryand_proof.cfm</u>) provides information for teachers to help students who struggle learn to do proof. The most significant implication for instructional strategies for proof is stated in their conclusion.

"Ironically, the most effective path to engendering meaningful use of proof in secondary school geometry is to avoid formal proof for much of students' work. By focusing instead on justifying ideas while helping students build the visual and empirical foundation for higher levels of geometric thought, we can lead students to appreciate the need for formal proof. Only then will we be able to use it meaningfully as a mechanism for justifying ideas."

The article and ideas from Niven (1987) offers a few suggestions about teaching proof in geometry:

- Initial geometric understandings and ideas should be taught "without excessive emphasis on rigor." Develop basic geometric ideas outside an axiomatic framework, and then let the importance of the framework (and the framework itself) emerges from the geometry.
- Geometry is visual and should be taught in ways that leverage this aspect. Sketching, drawing and constructing figures and relationships between geometric objects should be central to any geometric study and certainly to proof. Battista and Clement make a powerful argument that the use of dynamic geometry software can be an important tool for helping students understand proof.
- "[A]void the deadly elaboration of the obvious" (Niven, p. 43). Often textbooks begin the treatment of formal proof with "easy" proofs, which appear to students to need no proof at all. After presenting many opportunities for students to "justify" properties of geometric figures, formal proof activities should begin with non-obvious conjectures.
- Use the history of geometry and real-world applications to help students develop conceptual understandings before they begin to use formal proof.

Proofs in high school geometry should not be restricted to the two-column format. Most proofs at the college level are done in paragraph form, with the writer explaining and defending a conjecture. In many cases, the two-column format can hinder the student from making sense of the geometry by paying too much attention to format rather than mathematical reasoning.



Some of the theorems listed in this cluster (e.g. the ones about alternate interior angles and the angle sum of a triangle) are logically equivalent to the Euclidean parallel postulate, and this should be acknowledged.

Use dynamic geometry software to allow students to make conjectures that can, in turn, be formally proven. For example, students might notice that the base angles of an isosceles triangle always appear to be congruent when manipulating triangles on the computer screen and could then engage in a more formal discussion of why this occurs.

Common Core Standards Appendix A states, "Encourage multiple ways of writing proofs, such as in narrative paragraphs, using flow diagrams, in two-column format, and using diagrams without words.

Students should be encouraged to focus on the validity of the underlying reasoning while exploring a variety of formats for expressing that reasoning" (p. 29). Different methods of proof will appeal to different learning styles in the classroom.

Instructional Resources/Tools

Dynamic geometry software (Geometer's Sketchpad[®], Cabri[®], or Geogebra[®]).

Principles and Standards for School Mathematics, pp.309-318, 342-346.

Niven, Ivan, "Can Geometry Survive in the Secondary Curriculum?" *Learning and Teaching Geometry, K-12.* 1987 Yearbook of the National Council of Teachers of Mathematics

Pythagorean Puzzle - http://www.nsa.gov/academia/ files/collected learning/high school/geometry/pythagorean puz

Though focused on the Pythagorean theorem, this site provides the kind of hands-on experience that should be a precursor to formal proof. In this self-guided investigation, students use Geometer's Sketchpad[®] to construct a right triangle and discover a geometric proof of the Pythagorean theorem. Students then test the geometric proof with acute and obtuse triangles.

Common Misconceptions

Research over the last four decades suggests that student misconceptions about proof abound:

- even after proving a generalization, students believe that exceptions to the generalization might exist;
- one counterexample is not sufficient;
- the converse of a statement is true (parallel lines do not intersect, lines that do not intersect are parallel); and
- a conjecture is true because it worked in all examples that were explored.

Each of these misconceptions needs to be addressed, both by the ways in which formal proof is taught in geometry and how ideas about "justification" are developed throughout a student's mathematical education.

Diverse Learners

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Specific strategies for mathematics may include:

There is research evidence to suggest that a student's success with proof is correlated with his or her position on the scale of van Hiele levels. Therefore, the best differentiation can be provided by determining at which levels students are operating and providing the scaffolding experiences necessary to help them progress gradually through the levels.

Connections:

Properties of lines and angles, triangles and parallelograms were investigated in Grades 7 and 8. In high school, these properties are revisited in a more formal setting, giving greater attention to precise statements of theorems and establishing these theorems by means of formal reasoning.

The theorem about the midline of a triangle can easily be connected to a unit on similarity. The proof of it is usually based on the similarity property that corresponding sides of similar triangles are proportional.



Domain	Congruence
Cluster	Make geometric constructions
Standards	 12. Make formal geometric constructions with a variety of tools and methods (compass and straightedge, string, reflective devices, paper folding, dynamic geometric software, etc.). Copying a segment; copying an angle; bisecting a segment; bisecting an angle; constructing perpendicular lines, including the perpendicular bisector of a line segment; and constructing a line parallel to a given line through a point not on the line. 13. Construct an equilateral triangle, a square, and a regular hexagon inscribed in a circle.
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Instruction	nal Strategies and Resources
Instructiona	I Strategies
Students sho parallel lines	ould analyze each listed construction in terms of what simpler constructions are involved (e.g., constructing can be done with two different constructions of perpendicular lines).
Using congru	ence theorems, ask students to prove that the constructions are correct.
Provide mea executing ba	ningful problems (e.g. constructing the centroid or the incenter of a triangle) to offer students practice in sic constructions.
Challenge st reflection; us	udents to perform the same construction using a compass and string. Use paper folding to produce a e bisections to produce reflections.
Ask students Offer opportu	to write "how-to" manuals, giving verbal instructions for a particular construction. Inities for hands-on practice using various construction tools and methods.
Compare dyr	namic geometry commands to sequences of compass-and-straightedge steps.
Prove, using	congruence theorems, that the constructions are correct.
Instructional Compass Straightedge String Origami pape Reflection to Dynamic geo	<u>I Resources/Tools</u> er ol (e.g. Mira [®]). ometry software (e.g. Geometer's Sketchpad [®] , Cabri [®] , or Geogebra [®]).
http://www.ns In this self-gu geometric pr	sa.gov/academia/ files/collected learning/high school/geometry/pythagorean puzzle.pdf uided investigation, students use Geometer's Sketchpad to construct a right triangle and discover a oof of the Pythagorean Theorem. Students test the geometric proof with acute and obtuse triangles.
http://www.na This lesson e points of con bisectors of l	sa.gov/academia/_files/collected_learning/high_school/geometry/concurrent_events.pdf enhances student knowledge of how to use Geometer's Sketchpad to explore geometric concepts (e.g. the currency in a triangle). It includes the construction of line segments, triangles, circles, perpendicular ine segments, angle bisectors, altitudes of triangles, and medians of triangles.

http://mathforum.org/alejandre/circles.html Students will construct a number of compass-and-straightedge designs using ideas from this site.



Common Misconceptions

Some students may believe that a construction is the same as a sketch or drawing. Emphasize the need for precision and accuracy when doing constructions. Stress the idea that a compass and straightedge are identical to a protractor and ruler. Explain the difference between measurement and construction.

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Connections:

Drawing geometric shapes with rulers, protractors and technology is developed in Grade 7. In high school, students perform formal geometry constructions using a variety of tools. Students will utilize proofs to justify validity of their constructions.



High School Conceptual Category: Geometry		
Domain	Similarity, Right Triangles, and Trigonometry	
Cluster	Understand similarity in terms of similarity transformations	
Standards	 Verify experimentally the properties of dilations given by a center and a scale factor: A dilation takes a line not passing through the center of the dilation to a parallel line, and leaves a line passing through the center unchanged. 	
	b. The dilation of a line segment is longer or shorter in the ratio given by the scale factor.	
	2. Given two figures, use the definition of similarity in terms of similarity transformations to decide if they are similar; explain using similarity transformations the meaning of similarity for triangles as the equality of all corresponding pairs of angles and the proportionality of all corresponding pairs of sides.	
	Use the properties of similarity transformations to establish the AA criterion for two triangles to be similar.	
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Instruction	nal Strategies and Resources	
Instructiona	I Strategies	
Allow adequa	ate time and hands-on activities for students to explore dilations visually and physically.	
Use graph pa specified cen those not pas shortened or center will be	aper and rulers or dynamic geometry software to obtain images of a given figure under dilations having iters and scale factors. Carefully observe the images of lines passing through the center of dilation and ssing through the center, respectively. A line segment passing through the center of dilation will simply be elongated but will lie on the same line, while the dilation of a line segment that does not pass through the parallel to the original segment (this is intended as a clarification of Standard 1a).	
Illustrate two	-dimensional dilations using scale drawings and photocopies.	
Measure the are congruer Investigate th	corresponding angles and sides of the original figure and its image to verify that the corresponding angles at and the corresponding sides are proportional (i.e. stretched or shrunk by the same scale factor). The SAS and SSS criteria for similar triangles.	
Use graph pa a dilation follo	aper and rulers or dynamic geometry software to obtain the image of a given figure under a combination of owed by a sequence of rigid motions (or rigid motions followed by dilation).	
Work backwa Given two sir	ards – given two similar figures that are related by dilation, determine the center of dilation and scale factor. nilar figures that are related by a dilation followed by a sequence of rigid motions, determine the	

parameters of the dilation and rigid motions that will map one onto the other.

Using the theorem that the angle sum of a triangle is 180°, verify that the AA criterion is equivalent to the AAA criterion.

Given two triangles for which AA holds, use rigid motions to map a vertex of one triangle onto the corresponding vertex of the other in such a way that their corresponding sides are in line. Then show that dilation will complete the mapping of one triangle onto the other.

Instructional Resources/Tools

Dot paper Graph paper Rulers

Protractors

Pantograph

Photocopy machine

Computer dynamic geometry software (Geometer's Sketchpad[®], Cabri[®], or Geogebra[®]). Web-based applets that demonstrate dilations, such as those at the National Library of Virtual Manipulatives. Video: *Similarity* by Project Mathematics! (<u>www.projectmathematics.com</u>)

Common Misconceptions

Some students often do not recognize that congruence is a special case of similarity. Similarity with a scale factor equal to 1 becomes a congruency.

Students may not realize that similarities preserve shape, but not size. Angle measures stay the same, but side lengths change by a constant scale factor.

Some students often do not list the vertices of similar triangles in order. However, the order in which vertices are listed is preferred and especially important for similar triangles so that proportional sides can be correctly identified.

Diverse Learners

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Specific strategies for mathematics may include:

Students may be interested in scale models or experiences with blueprints and scale drawings (perhaps in a work related situation) to illustrate similarity.

Connections: Dilations and similarity, including the AA criterion, are investigated in Grade 8, and these experiences should be built upon in high school with greater attention to precise definitions, careful statements and proofs of theorems and formal reasoning.

High Scho	ool Conceptual Category: Geometry
Domain	Similarity, Right Triangle, and Trigonometry
Cluster	Prove theorems involving similarity
Standards	4. Prove theorems about triangles. Theorems include: a line parallel to one side of a triangle divides the other two proportionally, and conversely; the Pythagorean Theorem proved using triangle similarity.
	Use congruence and similarity criteria for triangles to solve problems and to prove relationships in geometric figures.
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Instructio	nal Strategies and Resources
Instructiona	I Strategies
Review trians Review the a parallelogram	gle congruence criteria and similarity criteria, if it has already been established. Ingle sum theorem for triangles, the alternate interior angle theorem and its converse, and properties of Ins. Visualize it using dynamic geometry software.
Using SAS a triangle is pa triangle prop	nd the alternate interior angle theorem, prove that a line segment joining midpoints of two sides of a rallel to and half the length of the third side. Apply this theorem to a line segment that cuts two sides of a ortionally.
Generalize th quadrilateral	his theorem to prove that the figure formed by joining consecutive midpoints of sides of an arbitrary is a parallelogram. (This result is known as the Midpoint Quadrilateral Theorem or Varignon's Theorem.)
Use cardboa similar to the relationship a Theorem.	rd cutouts to illustrate that the altitude to the hypotenuse divides a right triangle into two triangles that are original triangle. Then use AA to prove this theorem. Then, use this result to establish the Pythagorean among the sides of a right triangle ($a^2 + b^2 = c^2$) and thus obtain an algebraic proof of the Pythagorean
Prove that th divides the h	e altitude to the hypotenuse of a right triangle is the geometric mean of the two segments into which its foot ypotenuse.
Prove the co might engage extension an	nverse of the Pythagorean Ttheorem, using the theorem itself as one step in the proof. Some students e in an exploration of Pythagorean Triples (e.g., 3-4-5, 5-12-13, etc.), which provides an algebraic d an opportunity to explore patterns.
Instructiona Cardboard m Dynamic geo Video: <i>The</i> Websites for	I Resources/Tools odels of right triangles. ometry software (Geometer's Sketchpad [®] , Cabri [®] , or Geogebra [®]). Theorem of Pythagoras from <u>Project MATHEMATICS!</u> the Pythagorean Theorem
<u>Jim I</u> <u>Anim</u>	<u>_oy's Pythagorean Theorem</u> : nated proofs of the Pytharorean Theorem: Pythagorean Theorem and its Many Proofs:
Common Mi Some studer theorem and	sconceptions Its may confuse the alternate interior angle theorem and its converse as well as the Pythagorean its converse.
Ohio Departn	nent of Education 8/1/2011 Page 12



Diverse Learners

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Specific strategies for mathematics may include:

There are approximately 400 known proofs of the Pythagorean theorem. Students can investigate some of these. One of them is attributed to James A. Garfield, an Ohio native and the 20th President of the United States.

Students can investigate the history of The Pythagorean theorem in several ancient cultures including Mesopotamia, China, and Greece.

Connections:

The Pythagorean theorem and its converse are proved and applied in Grade 8. In high school, another proof, based on similar triangles, is presented.

The alternate interior angle theorem and its converse, as well as properties of parallelograms, are established informally in Grade 8 and proved formally in high school.

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High School Conceptual Category: Geometry

Domain	Similarity, Right Triangles, and Trigonometry
Cluster	Define trigonometric ratios and solve problems involving right triangles
Standards	Understand that by similarity, side ratios in right triangles are properties of the angles in the triangle, leading to definitions of trigonometric ratios for acute angles.
	7. Explain and use the relationship between the sine and cosine of complementary angles.
	8. Use trigonometric ratios and the Pythagorean Theorem to solve right triangles in applied problems.

Content Elaborations (in development)

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Instructional Strategies and Resources

Instructional Strategies

Review vocabulary (opposite and adjacent sides, legs, hypotenuse and complementary angles) associated with right triangles.

Make cutouts or drawings of right triangles or manipulate them on a computer screen using dynamic geometry software and ask students to measure side lengths and compute side ratios. Observe that when triangles satisfy the AA criterion, corresponding side ratios are equal. Side ratios are given standard names, such as sine, cosine and tangent. Allow adequate time for students to discover trigonometric relationships and progress from concrete to abstract understanding of the trigonometric ratios.

Show students how to use the trigonometric function keys on a calculator. Also, show how to find the measure of an acute angle if the value of its trigonometric function is known.

Investigate sines and cosines of complementary angles, and guide students to discover that they are equal to one another. Point out to students that the "co" in cosine refers to the "sine of the complement."

Observe that, as the size of the acute angle increases, sines and tangents increase while cosines decrease. Stress trigonometric terminology by the history of the word "sine" and the connection between the term "tangent" in trigonometry and tangents to circles.

Have students make their own diagrams showing a right triangle with labels showing the trigonometric ratios. Although students like mnemonics such as SOHCAHTOA, these are not a substitute for conceptual understanding. Some students may investigate the reciprocals of sine, cosine, and tangent to discover the other three trigonometric functions.

Use the Pythagorean theorem to obtain exact trigonometric ratios for 30°, 45°, and 60° angles. Use cooperative learning in small groups for discovery activities and outdoor measurement projects.

Have students work on applied problems and project, such as measuring the height of the school building or a flagpole, using clinometers and the trigonometric functions.

Instructional Resources/Tools

Cutouts of right triangles Rulers Protractors Scientific calculators Dynamic geometry software (Geometer's Sketchpad[®], Cabri[®], or Geogebra[®]) Trig Trainer[®] instructional aids Clinometers (can be made by the students)



Websites for the history of mathematics: <u>Trigonometric Functions</u> Trigonometric Course

Video: Sines and Cosines, Part II from Project MATHEMATICS!

Common Misconceptions

Some students believe that right triangles must be oriented a particular way.

Some students do not realize that opposite and adjacent sides need to be identified with reference to a particular acute angle in a right triangle.

Some students believe that the trigonometric ratios defined in this cluster apply to all triangles, but they are only defined for acute angles in right triangles.

Diverse Learners

Information and instructional strategies for gifted students, English Language Learners (ELL), and students with disabilities is available in the <u>Introduction to Universal Design for Learning</u> document located on the <u>Revised Academic</u> <u>Content Standards and Model Curriculum Development</u> Web page. Additional strategies and resources based on the Universal Design for Learning principles can be found at <u>www.cast.org</u>.

Specific strategies for mathematics may include:

Students may investigate the history of trigonometry in general and the word "sine" in particular.

Invite engineers or other professionals who use trigonometry to speak to the class.

Connections:

Trigonometry is not introduced until high school. Right triangle trigonometry (a geometry topic) has implications when studying algebra and functions. For example, trigonometric ratios are functions of the size of an angle, the trigonometric functions can be revisited after radian measure has been studied, and the Pythagorean theorem can be used to show that $(\sin A)^2 + (\cos A)^2 = 1$.

Domain	Similarity, Right Triangles, and Trigonometry
Cluster	Apply trigonometry to general triangles
Standards	9. (+) Derive the formula A = 1/2 ab sin(C) for the area of a triangle by drawing an auxiliary line from a vertex perpendicular to the opposite side.
	10. (+) Prove the Laws of Sines and Cosines and use them to solve problems.
	11. (+) Understand and apply the Law of Sines and the Law of Cosines to find unknown measurements in right and non-right triangles (e.g., surveying problems, resultant forces).
Content Ela	borations (in development)
This section shared interp organized by	will provide additional clarification and examples to aid in the understanding of the standards. To support oretations across states, content elaborations are being developed through multistate partnerships CCSSO and other national organizations. This information will be included as it is developed.
Expectation	s for Learning (in development)
As the frame <u>PARCC</u>). Oh information w	work for the assessments, this section will be developed by the CCSS assessment consortia (<u>SBAC</u> and io is currently participating in both consortia and has input into the development of the frameworks. This vill be included as it is developed.
Instruction	nal Strategies and Resources
Instructiona Information courses suc that all stud	<u>I Strategies</u> below includes additional mathematics that students should learn in order to take advanced ch as calculus, advanced statistics, or discrete mathematics, and goes beyond the mathematics lents should study in order to be college- and career-ready:
Extend the d	efinitions of sine and cosine to functions of obtuse angles.
The formula formulas Are these three fo	Area = $\frac{1}{2} ab \sin(C)$ can be derived from the definition of sine and the formula for the area of a triangle. The a = $\frac{1}{2} ac \sin(B)$ and Area = $\frac{1}{2} bc \sin(A)$ are also valid. The Law of Sines follows directly from equating ormulas for the area of a given triangle.
There are se	veral proofs of the Law of Cosines. One of the easiest to follow uses the Pythagorean theorem.
Dynamic geo moving one v	pmetry software can be used to show how the law of cosines generalizes the Pythagorean theorem by vertex of a triangle to make the angle acute, right or obtuse.
Given a trian the Law of Co the triangle" point by mea distances to	gle in which the measures of three parts (at least one of which is a side) are known, the Law of Sines or osines can be used to find the measures of the remaining three parts. This procedure is known as "solving or "triangulation." Triangulation is an important tool used by surveyors for determining the location of a suring angles to it from known points at either end of a fixed baseline, rather than directly measuring the point.
The Laws of parallelogran	Sines and Cosines can be applied to other problems in geometry, such as finding the perimeter of a n if the lengths of the diagonals and the angle at which the diagonals intersect are known.
The Law of C finding the re	Cosines can be used in finding the vector sum or difference of two given vectors. A physical application is esultant of two forces.
Instructiona	I Resources/Tools
Scientific cal	culator
Dynamic geo	pmetry software (Geometer's Sketchpad [®] , Cabri [®] , or Geogebra [®])
Real-world p trigonometry	roblems that involve solving a triangle by use of Pythagorean Theorem, right triangle and/or the Law of Sines and the Law of Cosines



Common Misconceptions

Some students may think that definitions of sine, cosine and tangent using right triangles ratios are valid for solving any triangles. In reality, these ratios only applicable to right triangles, necessitating the use of the Laws of Sines and Cosines.

When applying the Law of Sines, there is an ambiguous case (SSA) in which there are two different possible solutions for the third side of the triangle.

Diverse Learners

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Connections:

The Law of Cosines can be applied in the study of vectors. The Law of Cosines is a generalization of the Pythagorean Theorem. The Pythagorean Theorem was first studied in Grade 8.

Domain	Circles
Cluster	Understand and apply theorems about circles
Standards	 Prove that all circles are similar. Identify and describe relationships among inscribed angles, radii, and chords. <i>Include the relationship between central, inscribed, and circumscribed angles; inscribed angles on a diameter are right angles; the radius of a circle is perpendicular to the tangent where the radius intersects the circle.</i> Construct the inscribed and circumscribed circles of a triangle, and prove properties of angles for a quadrilateral inscribed in a circle. (+) Construct a tangent line from a point outside a given circle to the circle.
Content Ela	borations (in development)
This section shared interp organized by	will provide additional clarification and examples to aid in the understanding of the standards. To support retations across states, content elaborations are being developed through multistate partnerships CCSSO and other national organizations. This information will be included as it is developed.
Expectation	s for Learning (in development)
As the frame PARCC). Oh information v	work for the assessments, this section will be developed by the CCSS assessment consortia (<u>SBAC</u> and io is currently participating in both consortia and has input into the development of the frameworks. This <i>vill</i> be included as it is developed.
Instructio	nal Strategies and Resources
Instructiona	I Strategies
Given any tw factor of this	o circles in a plane, show that they are related by dilation. Guide students to discover the center and scale dilation and make a conjecture about all dilations of circles.
Starting with 180° to show move it to se Then extend measure of a cases of acu	the special case of an angle inscribed in a semicircle, use the fact that the angle sum of a triangle is that this angle is a right angle. Using dynamic geometry, students can grab a point on a circle and e that the measure of the inscribed angle passing through the endpoints of a diameter is always 90°. the result to any inscribed angles. For inscribed angles, proofs can be based on the fact that the in exterior angle of a triangle equals the sum of the measures of the nonadjacent angles. Consider te or abtuse inscribed angles.
Use propertie tangent lines	es of congruent triangles and perpendicular lines to prove theorems about diameters, radii, chords, and
Use formal g triangle. The	eometric constructions to construct perpendicular bisectors of the sides and angle bisectors of a given r intersections are the centers of the circumscribed and inscribed circles, respectively.
Dissect an in quadrilaterals	scribed quadrilateral into triangles, and use theorems about triangles to prove properties of these s and their angles.
Constructing inscribed in a	tangents to a circle from a point outside the circle is a useful application of the result that an angle a semicircle is a right angle.
Instructiona Ruler Compass Protractor Computer dy	<u>I Resources/Tools</u> namic geometry software (Geometer's Sketchpad [®] , Cabri [®] , or Geogebra [®]).
Common Mi Students sor	<u>sconceptions</u> netimes confuse inscribed angles and central angles.
Students ma to formally de	y think they can tell by inspection whether a line intersects a circle in exactly one point. It may be beneficial of fine a tangent line as the line perpendicular to a radius at the point where the radius intersects the circle.



Diverse Learners

Information and instructional strategies for gifted students, English Language Learners (ELL), and students with disabilities is available in the <u>Introduction to Universal Design for Learning</u> document located on the <u>Revised Academic</u> <u>Content Standards and Model Curriculum Development</u> Web page. Additional strategies and resources based on the Universal Design for Learning principles can be found at <u>www.cast.org</u>.

Specific strategies for mathematics may include:

Challenge students to generalize the results about angle sums of triangles and quadrilaterals to a corresponding result for *n*-gons.

<u>Connections</u>: Constructing inscribed and circumscribed circles of a triangle is an application of the formal constructions studied in G – CO.12.

Domain	Circles
Cluster	Find arc lengths and areas of sectors of circles
Standards	5. Derive using similarity the fact that the length of the arc intercepted by an angle is proportional to the radius, and define the radian measure of the angle as the constant of proportionality; derive the formula for the area of a sector.

Content Elaborations (in development)

This section will provide additional clarification and examples to aid in the understanding of the standards. To support shared interpretations across states, content elaborations are being developed through multistate partnerships organized by CCSSO and other national organizations. This information will be included as it is developed.

Expectations for Learning (in development)

As the framework for the assessments, this section will be developed by the CCSS assessment consortia (<u>SBAC</u> and <u>PARCC</u>). Ohio is currently participating in both consortia and has input into the development of the frameworks. This information will be included as it is developed.

Instructional Strategies and Resources

Instructional Strategies

Begin by calculating lengths of arcs that are simple fractional parts of a circle (e.g. 1/6), and do this for circles of various radii so that students discover a proportionality relationship.

Provide plenty of practice in assigning radian measure to angles that are simple fractional parts of a straight angle.

Stress the definition of radian by considering a central angle whose intercepted arc has its length equal to the radius, making the constant of proportionality 1. Students who are having difficulty understanding radians may benefit from constructing cardboard sectors whose angles are one radian. Use a ruler and string to approximate such an angle.

Compute areas of sectors by first considering them as fractional parts of a circle. Then, using proportionality, derive a formula for their area in terms of radius and central angle. Do this for angles that are measured both in degrees and radians and note that the formula is much simpler when the angels are measured in radians.

Derive formulas that relate degrees and radians.

Introduce arc measures that are equal to the) measures of the intercepted central angles in degrees or radians..

Emphasize appropriate use of terms, such as, angle, arc, radian, degree, and sector.

Instructional Resources/Tools

Ruler Compass Protractor String Computer dynamic geometry software (Geometer's Sketchpad[®], Cabri[®], or Geogebra[®]) Video: *The Story of Pi* from <u>Project MATHEMATICS!</u>

Common Misconceptions

Sectors and segments are often used interchangeably in everyday conversation. Care should be taken to distinguish these two geometric concepts.

The formulas for converting radians to degrees and vice versa are easily confused. Knowing that the degree measure of a given angle is always a number larger than the radian measure can help students use the correct unit.

Diverse Learners

Information and instructional strategies for gifted students, English Language Learners (ELL), and students with disabilities is available in the <u>Introduction to Universal Design for Learning</u> document located on the <u>Revised</u> <u>Academic Content Standards and Model Curriculum Development</u> Web page. Additional strategies and resources based on the Universal Design for Learning principles can be found at <u>www.cast.org</u>.





<u>Specific strategies for mathematics may include:</u> Students may create intricate designs based on sectors of circles as an art project.

<u>Connections</u>: Formulas for area and circumference of a circle were developed in grade 7. In this cluster the formulas are generalized to fractional parts of a circle and will prepare students for the study of trigonometry

Domain	Expressing Geometric Properties with Equations	
Cluster	Translate between the geometric description and the equation for a conic section	
Standards	1. Derive the equation of a circle of given center and radius using the Pythagorean Theorem; complete the square to find the center and radius of a circle given by an equation.	
	2. Derive the equation of a parabola given a focus and directrix.	
	 (+) Derive the equations of ellipses and hyperbolas given the foci, using the fact that the sum or difference of distances from the foci is constant. 	
Content Ela	porations (in development)	
This section will provide additional clarification and examples to aid in the understanding of the standards. To support shared interpretations across states, content elaborations are being developed through multistate partnerships organized by CCSSO and other national organizations. This information will be included as it is developed.		
Expectation	s for Learning (in development)	
As the framework for the assessments, this section will be developed by the CCSS assessment consortia (<u>SBAC</u> and <u>PARCC</u>). Ohio is currently participating in both consortia and has input into the development of the frameworks. This information will be included as it is developed.		
Instructional Strategies and Resources		
Instructional Strategies Review the definition of a circle as a set of points whose distance from a fixed point is constant.		
Review the algebraic method of completing the square and demonstrate it geometrically.		
Illustrate conic sections geometrically as cross sections of a cone.		
Use the Pythagorean theorem to derive the distance formula. Then, use the distance formula to derive the equation of a circle with a given center and radius, beginning with the case where the center is the origin. Starting with any quadratic equation in two variables (x and y) in which the coefficients of the quadratic terms are equal, complete the squares in both x and y and obtain the equation of a circle in standard form.		
Given two points, find the equation of the circle passing through one of the points and having the other as its center.		
Define a parabola as a set of points satisfying the condition that their distance from a fixed point (focus) equals their distance from a fixed line (directrix). Start with a horizontal directrix and a focus on the <i>y</i> -axis, and use the distance formula to obtain an equation of the resulting parabola in terms of <i>y</i> and x^2 . Next use a vertical directrix and a focus on the <i>x</i> -axis to obtain an equation of a parabola in terms of <i>x</i> and y^2 . Make generalizations in which the focus may be any point, but the directrix is still either horizontal or vertical. Allow sufficient time for students to become familiar with new vocabulary and notation.		
Given y as a quadratic equation of x (or x as a quadratic function of y), complete the square to obtain an equation of a parabola in standard form.		
Identify the vertex of a parabola when its equation is in standard form and show that the vertex is halfway between the focus and directrix.		
Investigate practical applications of parabolas and paraboloids.		
Information below includes additional mathematics that students should learn in order to take advanced courses such as calculus, advanced statistics, or discrete mathematics, and goes beyond the mathematics that all students should study in order to be college- and career-ready:		
Students preparing for advanced courses may use the distance formula and relevant focus-directrix definitions to derive equations of ellipses and hyperbolas whose major axes are either horizontal or vertical. Encourage students to explore conic sections using dynamic geometry software.		

hio Department of Education



Instructional Resources/Tools

Physical models of cones sliced to show cross sections that are circles, ellipses parabolas and hyperbolas Dynamic geometry software (Geometer's Sketchpad[®], Cabri[®], or Geogebra[®]) Parabolic reflectors to illustrate practical applications of parabolas

Common Misconceptions

Because new vocabulary is being introduced in this cluster, remembering the names of the conic sections can be problematic for some students.

The Euclidean distance formula involves squared, subscripted variables whose differences are added. The notation and multiplicity of steps can be a serious stumbling block for some students.

The method of completing the square is a multi-step process that takes time to assimilate. A geometric demonstration of completing the square can be helpful in promoting conceptual understanding.

Diverse Learners

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Specific strategies for mathematics may include:

Students may construct envelopes of tangents to conic sections by paper folding.

Students may investigate the reflection property of a parabola (rays parallel to the axis are reflected to pass through the focus and vice versa) and study applications such as headlight reflectors or "dish" antennas.

Students may investigate the history of conic sections, dating back to the ancient Greeks, and learn the origin of their names.

Connections:

In Grade 8 the Pythagorean theorem was applied to find the distance between two particular points. In high school, the application is generalized to obtain formulas related to conic sections.

Quadratic functions and the method of completing the square are studied in the domain of interpreting functions. The methods are applied here to transform a quadratic equation representing a conic section into standard form.

Domain	Expressing Geometric Properties with Equations	
Cluster	Use coordinates to prove simple geometric theorems algebraically	
Standards	 4. Use coordinates to prove simple geometric theorems algebraically. For example, prove or disprove that a figure defined by four given points in the coordinate plane is a rectangle; prove or disprove that the point (1, √3) lies on the circle centered at the origin and containing the point (0, 2). 5. Prove the slope criteria for parallel and perpendicular lines and use them to solve geometric problems (e.g., find the equation of a line parallel or perpendicular to a given line that passes through a given point). 6. Find the point on a directed line segment between two given points that partitions the segment in a given ratio. 7. Use coordinates to compute perimeters of polygons and areas of triangles and rectangles, e.g., using the distance formula.[□] 	
Content Ela	borations (in development)	
This section shared interp organized by	will provide additional clarification and examples to aid in the understanding of the standards. To support pretations across states, content elaborations are being developed through multistate partnerships cCCSSO and other national organizations. This information will be included as it is developed.	
Expectation	s for Learning (in development)	
As the frame PARCC). Oh information v	io is currently participating in both consortia and has input into the development of the frameworks. This vill be included as it is developed.	
Instructio	nal Strategies and Resources	
Instructiona	I Strategies	
Review the concept of slope as the rate of change of the <i>y</i> -coordinate with respect to the <i>x</i> -coordinate for a point moving along a line, and derive the slope formula.		
Use similar t	Use similar triangles to show that every nonvertical line has a constant slope.	
Review the point-slope, slope-intercept and standard forms for equations of lines.		
Investigate pairs of lines that are known to be parallel or perpendicular to each other and discover that their slopes are either equal or have a product of -1, respectively.		
Pay special a	attention to the slope of a line and its applications in analyzing properties of lines.	
Allow adequation them.	ate time for students to become familiar with slopes and equations of lines and methods of computing	
Use slopes a • Giver • Giver	and the Euclidean distance formula to solve problems about figures in the coordinate plane such as: a three points, are they vertices of an isosceles, equilateral, or right triangle? a four points, are they vertices of a parallelogram, a rectangle, a rhombus, or a square?	
 Giver Giver 	the equation of a circle and a point, does the point lie outside, inside, or on the circle?	
Giver Giver Giver	a line and a point not on it, find an equation of the line through the point that is parallel to the given line. a line and a point not on it, find an equation of the line through the point that is perpendicular to the given	
Giver	the equations of two non-parallel lines, find their point of intersection.	
Given two po for two arbitr	pints, use the distance formula to find the coordinates of the point halfway between them. Generalize this ary points to derive the midpoint formula.	
Use linear in specified rati	terpolation to generalize the midpoint formula and find the point that partitions a line segment in any o.	
Use the dista perimeter of	ance formula to find the length of each side of a polygon whose vertices are known, and compute the that figure.	



Given the vertices of a triangle or a parallelogram, find the equation of a line containing the altitude to a specified base and the point of intersection of the altitude and the base. Use the distance formula to find the length of that altitude and base, and then compute the area of the figure.

Instructional Resources/Tools

Graph paper Scientific or graphing calculators Dynamic geometry software (Geometer's Sketchpad[®], Cabri[®], or Geogebra[®])

Common Misconceptions

Students may claim that a vertical line has infinite slopes. This suggests that infinity is a number. Since applying the slope formula to a vertical line leads to division by zero, we say that the slope of a vertical line is undefined. Also, the slope of a horizontal line is 0. Students often say that the slope of vertical and/or horizontal lines is "no slope," which is incorrect.

Diverse Learners

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Specific strategies for mathematics may include:

As students become proficient in using slopes and the distance formula to solve the kinds of problems suggested in this cluster, allow them to solve more complex problems with the aid of dynamic geometric software.

Connections:

Rates of change and graphs of linear equations were studied in Grade 8 and generalized in the Functions and Geometry Conceptual Categories in high schol. Therefore, an alternative way to define the slope of a line is to call it the tangent of an angle of inclination of the line.

In calculus, the concept of slope will be extended again to the slope of a curve at a particular point.

Domain	Geometric Measurement and Dimension	
Cluster	Explain volume formulas and use them to solve problems	
Standards	 Give an informal argument for the formulas for the circumference of a circle, area of a circle, volume of a cylinder, pyramid, and cone. Use dissection arguments, Cavalieri's principle, and informal limit arguments. Give an informal argument using Cavalieri's principle for the volume of a ophene. 	
	and other solid figures.	
	3. Use volume formulas for cylinders, pyramids, cones, and spheres to solve problems. ¹	
Content Elaborations (in development) This section will provide additional clarification and examples to aid in the understanding of the standards. To support shared interpretations across states, content elaborations are being developed through multistate partnerships organized by CCSSO and other national organizations. This information will be included as it is developed.		
Expectations for Learning (in development)		
As the framework for the assessments, this section will be developed by the CCSS assessment consortia (<u>SBAC</u> and <u>PARCC</u>). Ohio is currently participating in both consortia and has input into the development of the frameworks. This information will be included as it is developed.		
Instructio	nal Strategies and Resources	
Instructional Strategies Revisit formulas $C = \pi d$ and $C = 2\pi r$. Observe that the circumference is a little more than three times the diameter of the circle. Briefly discuss the history of this number and attempts to compute its value.		
Use alternative ways to derive the formula for the area of the circle $A = \pi r^2$. For example, Cut a cardboard circular disk into 6 congruent sectors and rearrange the pieces to form a shape that looks like a parallelogram with two scalloped edges. Repeat the process with 12 sectors and note how the edges of the parallelogram look "straighter." Discuss what would happen in the case as the number of sectors becomes infinitely		
large. Then o	calculate the area of a parallelogram with base $\frac{1}{2}$ C and altitude r to derive the formula $A = \pi r^2$.	
Wind a piece of string or rope to form a circular disk and cut it along a radial line. Stack the pieces to form a triangular shape with base <i>C</i> and altitude <i>r</i> . Again discuss what would happen if the string became thinner and thinner so that the number of pieces in the stack became infinitely large. Then calculate the area of the triangle to derive the formula $A = \pi r^2$.		
Introduce Ca sections of c	valieri's principle using a concrete model, such as a deck of cards. Use Cavalieri's principle with cross ylinders, pyramids, and cones to justify their volume formulas.	
For pyramids volume relati way to do thi stack to form	s and cones, the factor $\frac{1}{3}$ will need some explanation. An informal demonstration can be done using a onship set of plastic shapes that permit one to pour liquid or sand from one shape into another. Another s for pyramids is with Geoblocks [®] . The set includes three pyramids with equal bases and altitudes that will a cube. An algebraic approach involves the formula for the sum of squares $(1^2 + 2^2 + + n^2)$.	
After the coe	fficient 1/3 has been justified for the formula of the volume of the pyramid ($A = \frac{1}{3}Bh$), one can argue that it	
must also ap has a base v	must also apply to the formula of the volume of the cone by considering a cone to be a pyra <i>Type equation here</i> mid that has a base with infinitely many sides.	
The formulas such as findi capacities of combination	s for volumes of cylinders, pyramids, cones and spheres can be applied to a wide variety of problems ng the capacity of a pipeline; comparing the amount of food in cans of various shapes; comparing cylindrical, conical and spherical storage tanks; using pyramids and cones in architecture; etc. Use a of concrete models and formal reasoning to develop conceptual understanding of the volume formulas.	
Some information below includes additional mathematics that students should learn in order to take advanced courses such as calculus, advanced statistics, or discrete mathematics, and goes beyond the mathematics that all students should study in order to be college- and career-ready:		



Cavalieri's principle can also be applied to obtain the volume of a sphere, using an argument similar to that employed by Archimedes more than 2000 years ago. In this demonstration, cross sections of a sphere of radius R and a cone having radius 2R and altitude 2R are balanced against cross sections of a cylinder having radius 2R and altitude 2R. (Details are shown on the Archimedes website listed below.)

Instructional Resources/Tools

Rope or string

Concrete models of circles cut into sectors and cylinders, pyramids, cones and spheres cut into slices. Rope or string

Geoblocks® or comparable models of solid shapes

Volume relationship set of plastic shapes

Web sites that explore volumes of solids Mathman,

Web site on <u>Archimedes and the volume of a sphere</u>: <u>http://physics.weber.edu/carroll/archimedes/method1.htm</u> Dynamic geometry software (Geometer's Sketchpad[®], Cabri[®], or Geogebra[®]) Video: *The Story of Pi* from Project MATHEMATICS!

Common Misconceptions

An informal survey of students from elementary school through college showed the number pi to be the mathematical idea about which more students were curious than any other. There are at least three facets to this curiosity: the symbol π itself, the number 3.14159..., and the formula for the area of a circle. All of these facets can be addressed here, at least briefly.

Many students want to think of infinity as a number. Avoid this by talking about a quantity that becomes larger and larger with no upper bound.

The inclusion of the coefficient $\frac{1}{3}$ in the formulas for the volume of a pyramid or cone and $\frac{4}{3}$ in the formula for the volume of a sphere remains a mystery for many students. In high school, students should attain a conceptual understanding of where these coefficient come from. Concrete demonstrations, such as pouring water from one shape into another should be followed by more formal reasoning.

Diverse Learners

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Specific strategies for mathematics may include:

Invite an architect or an engineer to visit the class to demonstrate some uses of cylinders, pyramids, cones or spheres in their work.

Students may investigate the history of pi. There are several major questions to be answered.

- (1) When and why was the symbol π chosen to represent this number?
- (2) How did the "formula" for the area of a circle evolve?
- (3) How is it possible to compute more than a billion digits of the number pi?
- (4) What is meant by saying that pi is a transcendental number?

Connections:

In Grade 8, students were required to know and use the formulas for volumes of cylinders, cones, and spheres. In this cluster those formulas are derived by a combination of concrete demonstrations and formal reasoning.

Students who eventually study calculus will formally derive formulas for the volume of a pyramid, cone and sphere using definite integrals.

Domain	Geometric Measurement and Dimension
Cluster	Visualize relationships between two-dimensional and three-dimensional objects
Standards	 Identify the shapes of two-dimensional cross-sections of three-dimensional objects, and identify three-dimensional objects generated by rotations of two-dimensional objects.
Content Elaborations (in development)	
This section will provide additional clarification and examples to aid in the understanding of the standards. To support shared interpretations across states, content elaborations are being developed through multistate partnerships organized by CCSSO and other national organizations. This information will be included as it is developed.	

Expectations for Learning (in development)

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Instructional Strategies and Resources

Instructional Strategies

Review vocabulary for names of solids (e.g., right prism, cylinder, cone, sphere, etc.).

Slice various solids to illustrate their cross sections. For example, cross sections of a cube can be triangles, quadrilaterals or hexagons. Rubber bands may also be stretched around a solid to show a cross section.

Cut a half-inch slit in the end of a drinking straw, and insert a cardboard cutout shape. Rotate the straw and observe the three-dimensional solid of revolution generated by the two-dimensional cutout.

Java applets on some web sites can also be used to illustrate cross sections or solids of revolution.

Encourage students to create three-dimensional models to be sliced and cardboard cutouts to be rotated. Students can also make three-dimensional models out of modeling clay and slice through them with a plastic knife.

Instructional Resources/Tools

Concrete models of solids such as cubes, pyramids, cylinders, and spheres. Include some models that can be sliced, such as those made from Styrofoam

Rubber bands.

Cardboard cutouts of 2-D figures (e.g. rectangles, triangles, circles)

Drinking straws

Web sites, that illustrate geometric models. Some examples are:

The Geometry Junkyard

Wolfram Mathworld

Web sites that can be used to create solids of revolution. An example is:

The Lathe

Common Misconceptions

Some cross sections are more difficult to visualize than others. For example, it is often easier to visualize a rectangular cross section of a cube than a hexagonal cross section.

Generating solids of revolution involves motion and is difficult to visualize by merely looking at drawings.

Diverse Learners

Information and instructional strategies for gifted students, English Language Learners (ELL), and students with disabilities is available in the <u>Introduction to Universal Design for Learning</u> document located on the <u>Revised Academic</u> <u>Content Standards and Model Curriculum Development</u> Web page. Additional strategies and resources based on the Universal Design for Learning principles can be found at <u>www.cast.org</u>.

Specific strategies for mathematics may include:

Students who have artistic skills may want to make drawings of solids with highlighted cross sections or drawings of solids generated by rotation two-dimensional shapes.

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Connections:

Slices of rectangular prisms and pyramids were explored in Grade 7. In high school, the concept is extended to a wider class of solids.

Students who eventually take calculus will learn how to compute volumes of solids of revolution by a method involving cross-sectional disks.



Content Elaborations (in development)

This section will provide additional clarification and examples to aid in the understanding of the standards. To support shared interpretations across states, content elaborations are being developed through multistate partnerships organized by CCSSO and other national organizations. This information will be included as it is developed.

Expectations for Learning (in development)

As the framework for the assessments, this section will be developed by the CCSS assessment consortia (<u>SBAC</u> and <u>PARCC</u>). Ohio is currently participating in both consortia and has input into the development of the frameworks. This information will be included as it is developed.

Instructional Strategies and Resources

Instructional Strategies

Genuine mathematical modeling typically involves more than one conceptual category. For example, modeling a herd of wild animals may involve geometry, measurement, proportional reasoning, estimation, probability and statistics, functions, and algebra. It would be somewhat misleading to try to teach a unit with the title of "modeling with geometry." Instead, these standards can be woven into other content clusters.

A challenge for teaching modeling is finding problems that are interesting and relevant to high school students and, at the same time, solvable with the mathematical tools at the students' disposal. The resources listed below are a beginning for addressing this difficulty.

Instructional Resources/Tools

A Sourcebook of Applications of School Mathematics, compiled by a Joint Committee of the Mathematical Association of America and the National Council of Teachers of Mathematics (1980).

Mathematics: Modeling our World, Course 1 and Course 2, by the Consortium for Mathematics and its Applications (COMAP), <u>http://www.comap.com/</u>.

Geometry & its Applications (GeoMAP). An exciting National Science Foundation project to introduce new discoveries and real-world applications of geometry to high school students. Produced by COMAP. *Measurement in School Mathematics*, NCTM 1976 Yearbook.

Common Misconceptions

When students ask to see "useful" mathematics, what they often mean is, "Show me how to use this mathematical concept or skill to solve the homework problems." Mathematical modeling, on the other hand, involves solving problems in which the path to the solution is not obvious. Geometry may be one of several tools that can be used.

Diverse Learners

Information and instructional strategies for gifted students, English Language Learners (ELL), and students with disabilities is available in the <u>Introduction to Universal Design for Learning</u> document located on the <u>Revised Academic</u> <u>Content Standards and Model Curriculum Development</u> Web page. Additional strategies and resources based on the Universal Design for Learning principles can be found at <u>www.cast.org</u>.

Connections:

Modeling activities are a good way to show connections among various branches of mathematics.

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