Counting and Cardinality

Kindergarten

Know number names and the count sequence.

- **1.** Count to 100 by ones and by tens.
- 2. Count forward within 100 beginning from any given number other than 1.
- 3. Write numerals from 0 to 20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).

Count to tell the number of objects.

- 4. Understand the relationship between numbers and quantities; connect counting to cardinality using a variety of objects including pennies.
- **a.** When counting objects, establish a one-to-one relationship by saying the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object.
- **b.** Understand that the last number name said tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.
- **c.** Understand that each successive number name refers to a quantity that is one larger.
- **5.** Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle; or as many as 10 things in a scattered configuration; given a number from 1-20, count out that many objects.

Compare numbers.

- **6.** Orally identify (without using inequality symbols) whether the number of objects in one group is greater/more than, less/fewer than, or the same as the number of objects in another group, not to exceed 10 objects in each group.
- 7. Compare (without using inequality symbols) two numbers between 0 and 10 when presented as written numerals.

Red Addition and Subtraction
Blue Multiplication and Division
Black Number
Brown Geometry

Number and Operations in Base Ten

Kindergarten Work with numbers 11-19 to gain foundations for place value.

1. Compose and decompose numbers from 11 to 19 into a group of ten ones and some further ones by using objects and, when appropriate, drawings or equations; understand that these numbers are composed of a group of ten ones and one, two, three, four, five, six, seven, eight, or nine ones.

Grade One

Extend the counting sequence.

1. Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.

Understand place value.

- 2. Understand that the two digits of a two-digit number represent amounts of tens and ones. Understand the following as special cases:
- 10 can be thought of as a bundle of ten ones called a "ten;" the numbers from 11 to 19 are composed of a ten and one, two, three, four, five, six, seven, eight, or nine ones; and the numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones).
- **3.** Compare two two-digit numbers based on meanings of the tens and ones digits, recording the results of comparisons with the symbols >, =, and <.

Use place value understanding and properties of operations to add and subtract.

4. Add within 100, including adding a two-digit number and a one-digit number and adding a two-digit number and a multiple of 10, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship

Grade Two Understand place value.

- 1. Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases:
- **a.** 100 can be thought of as a bundle of ten tens called a "hundred."
- **b.** The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones).
- **2.** Count forward and backward within 1,000 by ones, tens, and hundreds starting at any number; skip-count by 5s starting at any multiple of 5.
- **3.** Read and write numbers to 1,000 using base-ten numerals, number names, expanded form, and equivalent representations, e.g., 716 is 700 + 10 + 6, or 6 + 700 + 10, or 6 ones and 71 tens, etc.
- **4.** Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using >, =, and < symbols to record the results of comparisons.

Use place value understanding and properties of operations to add and subtract.

5. Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the

Grade Three

Use place value understanding and properties of operations to perform multi-digit arithmetic. A range of strategies and algorithms may be used.

- **1.** Use place value understanding to round whole numbers to the nearest 10 or 100.
- 2. Fluently add and subtract within 1,000 using strategies and algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction.
- **3.** Multiply one-digit whole numbers by multiples of 10 in the range 10-90, e.g., 9 × 80, 5 × 60 using strategies based on place value and properties of operations.

Grade Four

Generalize place value understanding for multi-digit whole numbers less than or equal to 1,000,000.

- 1. Recognize that in a multi-digit whole number, a digit in one place represents ten times what it represents in the place to its right by applying concepts of place value, multiplication, or division.
- 2. Read and write multi-digit whole numbers using standard form, word form, and expanded form.
 Compare two multi-digit numbers based on meanings of the digits in each place, using >, =, and < symbols to record the results of comparisons. Grade 4 expectations in this domain are limited to whole numbers less than or equal to 1,000,000.

 3. Use place value understanding
- to round multi-digit whole numbers to any place through 1,000,000. Use place value understanding and properties of operations to perform multi-digit arithmetic with whole numbers less than or equal to 1,000,000.
- **4.** Fluently add and subtract multidigit whole numbers using a standard algorithm.
- **5.** Multiply a whole number of up to four digits by a one-digit whole

Grade 5

1. Recognize that in a multi-digit number, a digit in one place represents 10 times as much as it represents in the place to its right and 1/10 of what it represents in the place to its left.

Understand the place value system.

- 2. Explain patterns in the number of zeros of the product when multiplying a number by powers of 10, and explain patterns in the placement of the decimal point when a decimal is multiplied or divided by a power of 10. Use wholenumber exponents to denote powers of
- **3.** Read, write, and compare decimals to thousandths.
- a. Read and write decimals to thousandths using base-ten numerals, number names, and expanded form, e.g., 347.392 = 3 × 100 + 4 × 10 + 7 × 1
- $+3 \times (^{1}/_{10}) + 9 \times (^{1}/_{100}) + 2 \times (^{1}/_{1000}).$
- **b.** Compare two decimals to thousandths based on meanings of the digits in each place, using >, =, and < symbols to record the results of comparisons.
- **4.** Use place value understanding to round decimals to any place, millions through hundredths.

Perform operations with multi-digit whole numbers and with decimals to hundredths.

5. Fluently multiply multi-digit whole numbers using a standard algorithm.



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Red Addition and Subtraction
Blue Multiplication and Division
Black Number
Brown Geometry

Number and Operations - Fractions

Grade Three

Develop understanding of fractions as numbers. Grade 3 expectations in this domain are limited to fractions with denominators 2, 3, 4, 6, and 8.

- **1.** Understand a fraction $^{1}/_{b}$ as the quantity formed by 1 part when a whole is partitioned into b equal parts; understand a fraction $^{a}/_{b}$ as the quantity formed by a parts of size $^{1}/_{b}$.
- **2.** Understand a fraction as a number on the number line; represent fractions on a number line diagram.
- **a.** Represent a fraction $^{1}/_{b}$ on a number line diagram by defining the interval from 0 to 1 as the whole and partitioning it into b equal parts. Recognize that each part has size $^{1}/_{b}$ and that the endpoint of the part based at 0 locates the number $^{1}/_{b}$ on the number line.
- **b.** Represent a fraction a/b (which may be greater than
- 1) on a number line diagram by marking off a lengths $^{1}/_{b}$ from 0. Recognize that the resulting interval has size $^{a}/_{b}$ and that its endpoint locates the number $^{a}/_{b}$ on the number line.
- **3.** Explain equivalence of fractions in special cases, and compare fractions by reasoning about their size.
- **a.** Understand two fractions as equivalent (equal) if they are the same size or on the same point on a number line.
- **b.** Recognize and generate simple equivalent fractions, e.g., $\frac{1}{2} = \frac{2}{4}$, $\frac{4}{6} = \frac{2}{3}$. Explain why the fractions are equivalent, e.g., by using a visual fraction model.
- **c.** Express whole numbers as fractions, and recognize fractions that are equivalent to whole numbers. Examples: Express 3 in the form $3 = \frac{3}{1}$; recognize that $\frac{6}{1} = 6$; locate $\frac{4}{4}$ and 1 at the same point of a number line diagram.
- **d.** Compare two fractions with the same numerator or the same denominator by reasoning about their size.

Grade Four

Extend understanding of fraction equivalence and ordering limited to fractions with denominators 2, 3, 4, 5, 6, 8, 10, 12, and 100.

- **1.** Explain why a fraction ${}^a/{}_b$ is equivalent to a fraction $(n \times a)/{}_{(n \times b)}$ by using visual fraction models, with attention to how the number and size of the parts differ even though the two fractions themselves are the same size. Use this principle to recognize and generate equivalent fractions.
- **2.** Compare two fractions with different numerators and different denominators, e.g., by creating common denominators or numerators, or by comparing to a benchmark fraction such as $^{1}/_{2}$. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with symbols >, =, or <, and justify the conclusions, e.g., by using a visual fraction model.
- Build fractions from unit fractions by applying and extending previous understandings of operations on whole numbers limited to fractions with denominators 2, 3, 4, 5, 6, 8, 10, 12, and 100. (Fractions need not be simplified.)
- **3.** Understand a fraction a/b with a > 1 as a sum of fractions a/b.
- **a.** Understand addition and subtraction of fractions as joining and separating parts referring to the same whole.
- **b.** Decompose a fraction into a sum of fractions with the same denominator in more than one way, recording each decomposition by an equation. Justify decompositions, e.g., by using a visual fraction model. *Examples:* $\frac{3}{8} = \frac{1}{8} + \frac{1}{8}$; $\frac{3}{8} = \frac{1}{8} + \frac{2}{8}$; $\frac{2}{8} = 1$ + $\frac{1}{8} = \frac{8}{8} + \frac{8}{8} + \frac{1}{8}$.
- **c.** Add and subtract mixed numbers with like denominators, e.g., by replacing each mixed number with an equivalent fraction, and/or by using properties of operations and the relationship between addition and subtraction.
- **d.** Solve word problems involving addition and subtraction of fractions referring to the same whole and having like denominators, e.g., by using visual fraction models and equations to represent the problem.
- **4.** Apply and extend previous understandings of multiplication to multiply a fraction by a whole number.
- **a.** Understand a fraction ${}^a/_b$ as a multiple of ${}^1/_b$. For example, use a visual fraction model to represent ${}^5/_4$ as the product $5 \times ({}^1/_4)$, recording the conclusion by the equation ${}^5/_4 = 5 \times ({}^1/_4)$, or ${}^5/_4 = ({}^1/_4) + ({}^1/_4) + ({}^1/_4) + ({}^1/_4)$.
- **b.** Understand a multiple of $^{a}/_{b}$ as a multiple of $^{1}/_{b}$, and use this understanding to multiply a fraction by a whole number. For example, use a visual fraction model to

Grade 5

Use equivalent fractions as a strategy to add and subtract fractions (Fractions need not be simplified.)

- **1.** Add and subtract fractions with unlike denominators (including mixed numbers and fractions greater than 1) by replacing given fractions with equivalent fractions in such a way as to produce an equivalent sum or difference of fractions with like denominators. For example, use visual models and properties of operations to show $\frac{2}{3} + \frac{5}{4} = \frac{8}{12} + \frac{15}{12} = \frac{23}{12}$. In general, $\frac{a}{b} + \frac{c}{d} = \frac{(a/b)}{2} \times \frac{d}{d} + \frac{(c/d)}{2} \times \frac{(ad+bc)}{bd}$.
- **2.** Solve word problems involving addition and subtraction of fractions referring to the same whole, including cases of unlike denominators, e.g., by using visual fraction models or equations to represent the problem. Use benchmark fractions and number sense of fractions to estimate mentally and assess the reasonableness of answers. For example, recognize an incorrect result $^2/_5 + ^1/_2 = ^3/_7$, by observing that $^3/_7 < ^1/_2$.

Apply and extend previous understandings of multiplication and division to multiply and divide fractions. (Fractions need not be simplified.)

- **3.** Interpret a fraction as division of the numerator by the denominator $({}^{a}/{}_{b} = a \div b)$. Solve word problems involving division of whole numbers leading to answers in the form of fractions or mixed numbers, e.g., by using visual fraction models or equations to represent the problem. For example, interpret ${}^{3}/_{4}$ as the result of dividing 3 by 4, noting that ${}^{3}/_{4}$ multiplied by 4 equals 3, and that when 3 wholes are shared equally among 4 people each person has a share of size ${}^{3}/_{4}$. If 9 people want to share a 50 pound sack of rice equally by weight, how many pounds of rice should each person get? Between what two whole numbers does your answer lie?
- **4.** Apply and extend previous understandings of multiplication to multiply a fraction or whole number by a fraction.
- **a.** Interpret the product $({}^{a}/{}_{b}) \times q$ as a parts of a partition of q into b equal parts, equivalently, as the result of a sequence of operations $a \times q \div b$. For example, use a visual fraction model to show $({}^{2}/{}_{3}) \times 4 = {}^{8}/{}_{3}$, and create a story context for this equation. Do the same with $({}^{2}/{}_{3}) \times ({}^{4}/{}_{5}) = {}^{8}/{}_{15}$. (In general, $({}^{a}/{}_{b}) \times ({}^{c}/{}_{d}) = {}^{ac}/{}_{bd}$.)
- **b.** Find the area of a rectangle with fractional side lengths by tiling it with unit squares of the appropriate unit fraction side lengths, and show that the area is the same as would be found by multiplying the side lengths. Multiply fractional side lengths to find areas of rectangles, and represent fraction products as rectangular areas.
- **5.** Interpret multiplication as scaling (resizing).



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	Number and Operations - Fractions		Brown Geometry
Grade Three	Grade Four		Grade 5
Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with the symbols >, =, or <, and justify the conclusions, e.g., by using a visual fraction model.	express $3 \times (^2/5)$ as $6 \times (^1/5)$, recognizing this product as $^6/5$. (In general, $n \times (^9/b) = ^{(n \times a^3/b)}$.) c. Solve word problems involving multiplication of a fraction by a whole number, e.g., by using visual fraction models and equations to represent the problem. For example, if each person at a party will eat $^3/6$ of a pound of roast beef, and there will be 5 people at the party, how many pounds of roast beef will be needed? Between what two whole numbers does your answer lie? Understand decimal notation for fractions, and compare decimal fractions limited to fractions with denominators 2, 3, 4, 5, 6, 8, 10, 12, and 100. 5. Express a fraction with denominator 10 as an equivalent fraction with denominator 100, and use this technique to add two fractions with respective denominators 10 and 100. For example, express $^3/_{10}$ as $^{30}/_{100}$, and add $^3/_{10} + ^4/_{100} = ^{34}/_{100}$. In general, students who can generate equivalent fractions can develop strategies for adding fractions with unlike denominators, but addition and subtraction with unlike denominators is not a requirement at this grade. 6. Use decimal notation for fractions with denominators 10 or 100. For example, rewrite 0.62 as $^{62}/_{100}$; describe a length as 0.62 meters; locate 0.62 on a number line diagram. 7. Compare two decimals to hundredths by reasoning about their size. Recognize that comparisons are valid only when the two decimals refer to the same whole. Record the results of comparisons with the symbols $>$, $=$, or $<$, and justify the conclusions, e.g., by using a visual model.	of the other factor, without. Explain why multiplying product greater than the greater than 1 as a family fraction less than 1 result the principle of fraction etc. Solve real-world problet. Solve real-world problet. Solve real-world problet. Apply and extend previous whole numbers and who multiply fractions can developed to show the quotients. For example, model to show the quotients to explain that $4 \div (1/5) = c$. Solve real-world problem numbers and division of fraction models and equations.	unit fraction by a non-zero whole number, and compute such create a story context for $(^1/_3) \div 4$, and use a visual fraction ent. Use the relationship between multiplication and division $= (^1/_{12})$ because $(^1/_{12}) \times 4 = (^1/_3)$. whole number by a unit fraction, and compute such create a story context for $4 \div (^1/_5)$, and use a visual fraction ent. Use the relationship between multiplication and division $= 20$ because $20 \times (^1/_5) = 4$. lems involving division of unit fractions by non-zero whole whole numbers by unit fractions, e.g., by using visual ations to represent the problem. For example, how much on get if 3 people share $^1/_2$ pound of chocolate equally? How



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Operations and Algebraic Thinking

Kindergarten

Understand addition as putting together and adding to, and understand subtraction as taking apart and taking from.

- 1. Represent addition and subtraction with objects, fingers, mental images, drawings, sounds such as claps, acting out situations, verbal explanations, expressions, or equations. Drawings need not show details, but should show the mathematics in the problem. (This applies wherever drawings are mentioned in the Standards.)
- Solve addition and subtraction problems (written or oral), and add and subtract within 10 by using objects or drawings to represent the problem.
 Decompose numbers and record compositions for numbers less than or equal to 10 into pairs in more than one way by using objects and, when appropriate, drawings or equations.

Grade One

Represent and solve problems involving addition and subtraction.

- 1. Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem. See Glossary, Table 1.
- 2. Solve word problems that call for addition of three whole numbers whose sum is less than or equal to 20, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem. Drawings need not show details, but should show the mathematics in the problem. (This applies wherever drawings are mentioned in the Standards.)

Understand and apply properties of operations and the relationship between addition and subtraction.

- **3.** Apply properties of operations as strategies to add and subtract. For example, if 8+3=11 is known, then 3+8=11 is also known (Commutative Property of Addition); to add 2+6+4, the second two numbers can be added to make a ten, so 2+6+4=2+10=12 (Associative Property of Addition). Students need not use formal terms for these properties.
- **4.** Understand subtraction as an unknown-addend problem. For example, subtract 10 8 by finding the number that makes 10 when added to 8.

Grade Two

Represent and solve problems involving addition and subtraction.

1. Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. See Glossary, Table 1.

Add and subtract within 20.

2. Fluently add and subtract within 20 using mental strategies. By end of Grade 2, know from memory all sums of two one-digit numbers. See standard 1.OA.6 for a list of mental strategies.

Work with equal groups of objects to gain foundations for multiplication.

3. Determine whether a group of objects (up to 20) has an odd or even number of members, e.g., by pairing objects or counting them by 2s; write an equation to express an even number as a sum of two equal addends.

Grade Three Represent and solve problems involving multiplication and division.

Interpret products of whole numbers, e.g., interpret 5 x 7 as the total number of objects in 5 groups of 7 objects each. (Note: These standards are written with the convention that a x b means a groups of b objects each; however, because of the commutative property, students may also interpret 5 x 7 as the total number of objects in 7 groups of 5 objects each). Interpret whole-number quotients of whole numbers, e.g., interpret 56 ÷ 8 as the number of objects in each share when 56

- whole numbers, e.g., interpret $56 \div 8$ as the number of objects in each share when 56 objects are partitioned equally into 8 shares, or as a number of shares when 56 objects are partitioned into equal shares of 8 objects each. For example, describe a context in which a number of shares or a number of groups can be expressed as $56 \div 8$.
- 3. Use multiplication and division within 100 to solve word problems in situations involving equal groups, arrays, and measurement quantities, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. See Glossary, Table 2. Drawings need not show details, but should show the mathematics in the problem. (This applies wherever drawings are mentioned in the Standards.)
- **4.** Determine the unknown whole number in a multiplication or division equation relating three whole numbers. *For example*.

Grade Four

Use the four operations with whole numbers to solve problems.

- 1. Interpret a multiplication equation as a comparison, e.g., interpret $35 = 5 \times 7$ as a statement that 35 is 5 times as many as 7 and 7 times as many as 5. Represent verbal statements of multiplicative comparisons as multiplication equations.
- 2. Multiply or divide to solve word problems involving multiplicative comparison, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem, distinguishing multiplicative comparison from additive comparison. See Glossary.
- Table 2. Drawings need not show details, but should show the mathematics in the problem. (This applies wherever drawings are mentioned in the Standards.)
- **3.** Solve multistep word problems posed with whole numbers and having wholenumber answers using the four operations, including problems in which remainders must be interpreted. Represent these problems using equations with a

Grade Five

Write and interpret numerical expressions.

- 1. Use parentheses in numerical expressions, and evaluate expressions with this symbol. Formal use of algebraic order of operations is not necessary.
- 2. Write simple expressions that record calculations with numbers, and interpret numerical expressions without evaluating them. For example, express the calculation "add 8 and 7, then multiply by 2" as 2 × (8 + 7). Recognize that 3 × (18,932 + 921) is three times as large as 18,932 + 921, without having to calculate the indicated sum or product.

Analyze patterns and relationships.

3. Generate two numerical patterns using two given rules. Identify apparent relationships between corresponding terms. Form ordered pairs consisting of corresponding terms from the two patterns, and graph the ordered pairs on a coordinate plane. For example, given the rule "Add 3" and the starting number 0, and given the rule "Add 6" and the starting number 0, generate terms in the resulting sequences, and observe that the terms in one sequence are twice the corresponding terms in the other sequence. Explain informally why this is so.

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Brown Geometry Operations and Algebraic Thinking Kindergarten **Grade One Grade Two Grade Three Grade Four Grade Five** 4. For any number from 1 Add and subtract within 20. 4. Use addition to find the total determine the unknown number that makes letter standing for the unknown to 9, find the number that 5. Relate counting to addition and number of objects arranged in the equation true in each of the equations 8 quantity. Assess the makes 10 when added to subtraction, e.g., by counting on 2 to rectangular arrays with up to 5 reasonableness of answers $\times \square = 48$, $5 = \square \div 3$, $6 \times 6 = \square$. the given number, e.g., by add 2. rows and up to 5 columns; Understand properties of multiplication using mental computation and 6. Add and subtract within 20, demonstrating using objects or drawings, write an equation to express estimation strategies including and the relationship between and record the answer with fluency with various strategies for addition the total as a sum of equal rounding. multiplication and division. Gain familiarity with factors a drawing or, when and subtraction within 10. Strategies may addends. **5.** Apply properties of operations as appropriate, an equation. include counting on; making ten, e.g., 8 + 6 = strategies to multiply and divide. For and multiples. 5. Fluently add and 8 + 2 + 4 = 10 + 4 = 14; decomposing a 4. Find all factor pairs for a example, if $6 \times 4 = 24$ is known, then 4×6 subtract within 5. number leading to a ten, e.g., 13 - 4 =whole number in the range 1-= 24 is also known (Commutative Property 13 - 3 - 1 = 10 - 1 = 9; using the relationship 100. Recognize that a whole of Multiplication); $3 \times 5 \times 2$ can be found by between addition and subtraction, e.g., number is a multiple of each of $3 \times 5 = 15$, then $15 \times 2 = 30$, or by $5 \times 2 =$ knowing that 8 + 4 = 12, one knows 12 - 8 =10, then $3 \times 10 = 30$ (Associative Property its factors. Determine whether a 4; and creating equivalent but easier or given whole number in the range of Multiplication); knowing that $8 \times 5 = 40$ known sums, e.g., adding 6 + 7 by creating and $8 \times 2 = 16$, one can find 8×7 as $8 \times (5)$ 1-100 is a multiple of a given the known equivalent 6 + 6 + 1 = 12 + 1 = 13. one-digit number. Determine $+2) = (8 \times 5) + (8 \times 2) = 40 + 16 = 56$ Work with addition and subtraction (Distributive Property). Students need not whether a given whole number in the range 1-100 is prime or equations. use formal terms for these properties. 7. Understand the meaning of the equal sign, 6. Understand division as an unknowncomposite. and determine if equations involving addition Generate and analyze factor problem. For example, find 32 ÷ 8 by and subtraction are true or false. For finding the number that makes 32 when patterns. 5. Generate a number or shape example, which of the following equations are multiplied by 8. true and which are false? pattern that follows a given rule. Multiply and divide within 100. 6 = 6; 7 = 8 - 1; 5 + 2 = 2 + 5; Identify apparent features of the 7. Fluently multiply and divide within 100, 4+1=5+2. using strategies such as the relationship pattern that were not explicit in 8. Determine the unknown whole number in the rule itself. For example, between multiplication and division, e.g., an addition or subtraction equation relating given the rule "Add 3" and the knowing that $8 \times 5 = 40$, one knows $40 \div 5$ three whole numbers. For example, starting number 1, generate = 8 or properties of operations. Limit to determine the unknown number that makes division without remainders. By the end of terms in the resulting sequence the equation true in each of the equations: 8 Grade 3, know from memory all products of and observe that the terms

two one-digit numbers.

patterns in arithmetic.

Solve problems involving the four

operations, and identify and explain



+ = 11; 5 = -3;

6+6=

appear to alternate between odd

informally why the numbers will

continue to alternate in this way.

and even numbers. Explain

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		Operations a	and Algebraic Thinking	Brown Geometry	Brown Geometry		
Kindergarten	Grade One	Grade Two	Grade Three	Grade Four	Grade Five		
			8. Solve two-step word problems using the four operations. Represent these problems using equations with a letter or a symbol, which stands for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding. This standard is limited to problems posed with whole numbers and having whole-number answers. Students may use parentheses for clarification since algebraic order of operations is not expected. 9. Identify arithmetic patterns (including patterns in the addition table or multiplication table), and explain them using properties of operations. For example, observe that 4 times a number is always even, and explain why 4 times a number can be decomposed into two equal addends.				



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Geometry (K-5)

		Geomet	iy (K-3)		
Kindergarten	Grade One	Grade Two	Grade Three	Grade Four	Grade 5
Identify and describe shapes	Reason with shapes and their	Reason with shapes and their	Reason with shapes and their	Draw and identify lines	Graph points on the coordinate plane to
(squares, circles, triangles,	attributes.	attributes.	attributes.	and angles, and classify	solve real-world and mathematical
rectangles, hexagons, cubes, cones,	 Distinguish between defining 	 Recognize and identify 	 Draw and describe triangles, 	shapes by properties	problems.
cylinders, and spheres).	attributes, e.g., triangles are closed	triangles, quadrilaterals,	quadrilaterals (rhombuses,	of their lines and angles.	1. Use a pair of perpendicular number lines,
1. Describe objects in the environment	and three-sided, versus non-defining	pentagons, and hexagons based	rectangles, and squares), and	1. Draw points, lines, line	called axes, to define a coordinate system, with
using names of shapes, and describe	attributes, e.g., color, orientation,	on the number of sides or	polygons (up to 8 sides) based on	segments, rays, angles	the intersection of the lines (the origin) arranged
the relative positions of these objects	overall size; build and draw shapes	vertices. Recognize and identify	the number of sides and the	(right, acute, and obtuse),	to coincide with the 0 on each line and a given
using terms such as above, below,	that possess defining attributes.	cubes, rectangular prisms, cones,	presence or absence of square	and perpendicular and	point in the plane located by using an ordered
beside, in front of, behind, and next to.	2. Compose two-dimensional	and cylinders.	corners (right angles).	parallel lines. Identify	pair of numbers, called its coordinates.
2. Correctly name shapes regardless of	shapes (rectangles, squares,	2. Partition a rectangle into rows	2. Partition shapes into parts with	these in two-dimensional	Understand that the first number indicates how
their orientations or overall size.	trapezoids, triangles, half-circles,	and columns of same-size	equal areas. Express the area of	figures.	far to travel from the origin in the direction of
3. Identify shapes as two-dimensional	and quarter-circles) or three-	squares and count to find the total	each part as a unit fraction of the	2. Classify two-	one axis, and the second number indicates how
(lying in a plane, "flat") or three	dimensional shapes (cubes, right	number of them.	whole. For example, partition a	dimensional figures based	far to travel in the direction of the second axis,
dimensional ("solid").	rectangular prisms, right circular	3. Partition circles and rectangles	shape into 4 parts with equal area,	on the presence or	with the convention that the names of the two
Describe, compare, create, and	cones, and right circular cylinders) to	into two, three, or four equal	and describe the area of each part	absence of parallel or	axes and the coordinates correspond, e.g., x-
compose shapes.	create a composite shape, and	shares; describe the shares using	as $^{1}/_{4}$ of the area of the shape.	perpendicular lines or the	axis and x-coordinate, y-axis and y-coordinate.
4. Describe and compare two- or three-	compose new shapes from the	the words halves, thirds, or fourths		presence or absence of	2. Represent real-world and mathematical
dimensional shapes, in different sizes	composite shape. Students do not	and <i>quarters</i> , and use the phrases		angles of a specified size.	problems by graphing points in the first
and orientations, using informal	need to learn formal names such as	half of, third of, or fourth of and			quadrant of the coordinate plane and interpret
language to describe their	"right rectangular prism."	quarter of. Describe the whole as			coordinate values of points in the context of the
commonalities, differences, parts, and	3. Partition circles and rectangles	two halves, three thirds, or four			situation.
other attributes.	into two and four equal shares,	fourths in real-world contexts.			Classify two-dimensional figures into
5. Model shapes in the world by building	describe the shares using the words	Recognize that equal shares of			categories based on their properties.
shapes from components (such as	halves, fourths, and quarters, and	identical wholes need not have			3. Identify and describe commonalities and
sticks and clay balls) and drawing	use the phrases half of, fourth of,	the same shape.			differences of triangles based on angle
shapes.	and quarter of. Describe the whole				measures (equiangular, right, acute, and obtuse
6. Combine simple shapes to form	as two of or four of the shares in				triangles) and side lengths (isosceles, equilateral, and scalene triangles).
larger shapes.	real-world contexts. Understand for				4. Identify and describe commonalities and
	these examples that decomposing				differences of quadrilaterals based on angle
	into more equal shares creates				measures, side lengths, and the presence or
	smaller shares.				absence of parallel and perpendicular lines,
					e.g., squares, rectangles, parallelograms,
					trapezoids, and rhombuses.



Red Addition and Subtraction Blue Multiplication and Division Black Number **Brown Geometry**

	M	easurement and Da	ta

			Measurement and Data	Brown Geometry	Brown Geometry		
Kindergarten	Grade One	Grade Two	Grade Three	Grade Four	Grade 5		
Identify, describe, and	Measure lengths indirectly	Measure and estimate	Solve problems involving money and	Solve problems involving measurement	Convert like measurement units		
compare measurable	and by iterating length	lengths in standard units.	measurement and estimation of intervals of time,	and conversion of measurements from a	within a given measurement		
attributes. 1. Identify and describe	units. 1. Order three objects by	Measure the length of an object by selecting and	liquid volumes, and masses of objects. 1. Work with time and money.	larger unit to a smaller unit. 1. Know relative sizes of the metric	system. 1. Know relative sizes of these U.S.		
measurable attributes	length; compare the lengths	using appropriate tools	a. Tell and write time to the nearest minute. Measure	measurement units within one system of	customary measurement units:		
(length, weight, and height)	of two objects indirectly by	such as rulers, yardsticks,	time intervals in minutes (within 90 minutes). Solve	units. Metric units include kilometer, meter,	pounds, ounces, miles, yards, feet,		
of a single object using	using a third object.	meter sticks, and	real-world problems involving addition and	centimeter, and millimeter; kilogram and	inches, gallons, quarts, pints, cups,		
vocabulary terms such as	2. Express the length of an	measuring tapes.	subtraction of time intervals (elapsed time) in	gram; and liter and milliliter. Express a larger	fluid ounces, hours, minutes, and		
long/short, heavy/light, or	object as a whole number of	2. Measure the length of an	minutes, e.g., by representing the problem on a	measurement unit in terms of a smaller unit.	seconds. Convert between pounds		
tall/short.	length units, by laying	object twice, using length	number line diagram or clock.	Record measurement conversions in a two-	and ounces; miles and feet; yards,		
2. Directly compare two	multiple copies of a shorter	units of different lengths for	b. Solve word problems by adding and subtracting	column table. For example, express the	feet, and inches; gallons, quarts,		
objects with a measurable	object (the length unit) end	the two measurements;	within 1,000, dollars with dollars and cents with cents	length of a 4-meter rope in centimeters.	pints, cups, and fluid ounces; hours,		
attribute in common to see	to end; understand that the	describe how the two	(not using dollars and cents simultaneously) using	Because 1 meter is 100 times as long as a 1	minutes, and seconds in solving		
which object has "more of"	length measurement of an	measurements relate to the	the \$ and \$\mathbb{C}\$ symbol appropriately (not including	centimeter, a two-column table of meters and	multi-step, real-world problems.		
or "less of" the attribute, and	object is the number of	size of the unit chosen.	decimal notation).	centimeters includes the number pairs 1 and	Represent and interpret data.		
describe the difference. For	same-size length units that	3. Estimate lengths using	2. Measure and estimate liquid volumes and masses	100, 2 and 200, 3 and 300,	2. Display and interpret data in		
example, directly compare	span it with no gaps or	units of inches, feet,	of objects using standard units of grams, kilograms,	2. Solve real-world problems involving	graphs (picture graphs, bar graphs,		
the heights of two children,	overlaps. Limit to contexts	centimeters, and meters.	and liters. Add, subtract, multiply, or divide whole	money, time, and metric measurement.	and line plots) to solve problems		
and describe one child as	where the object being	4. Measure to determine	numbers to solve one-step word problems involving	a. Using models, add and subtract money	using numbers and operations for		
taller/shorter.	measured is spanned by a	how much longer one	masses or volumes that are given in the same units,	and express the answer in decimal notation.	this grade, e.g., including U.S.		
Classify objects and count	whole number of length units	object is than another,	e.g., by using drawings (such as a beaker with a	b. Using number line diagrams, clocks, or	customary units in fractions 1/2, 1/4,		
the number of objects in	with no gaps or overlaps.	expressing the length	measurement scale) to represent the problem.	other models, add and subtract intervals of	¹ / ₈ , or decimals.		
each category.	Work with time and	difference in terms of a	Excludes multiplicative comparison problems	time in hours and minutes.	Geometric measurement:		
3. Classify objects into given	money.	standard length unit.	involving notions of "times as much"; see Glossary,	c. Add, subtract, and multiply whole numbers	understand concepts of volume		
categories; count the	3. Work with time and	Relate addition and	Table 2.	to solve metric measurement problems	and relate volume to		
numbers of objects in each	money.	subtraction to length.	Represent and interpret data.	involving distances, liquid volumes, and	multiplication and to addition.		
category and sort the	a. Tell and write time in	5. Use addition and	3. Create scaled picture graphs to represent a data	masses of objects.	3. Recognize volume as an attribute		
categories by count. The	hours and half-hours using	subtraction within 100 to	set with several categories. Create scaled bar graphs	3. Develop efficient strategies to determine	of solid figures and understand		
number of objects in each	analog and digital clocks.	solve word problems	to represent a data set with several categories. Solve	the area and perimeter of rectangles in real-	concepts of volume measurement.		
category should be less	b. Identify pennies and	involving lengths that are	two-step "how many more" and "how many less"	world situations and mathematical problems.	a. A cube with side length 1 unit,		
than or equal to ten.	dimes by name and value.	given in the same whole	problems using information presented in the scaled	For example, given the total area and one	called a "unit cube," is said to have		
Counting and sorting coins	Represent and interpret	number units, e.g., by using	graphs. For example, create a bar graph in which	side length of a rectangle, solve for the	"one cubic unit" of volume, and can		
	data.	drawings and equations	each square in the bar graph might represent 5 pets,		be used to measure volume.		

Red Addition and Subtraction
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Brown Geometry

			Measurement and Data		Brown Geometry	
Kindergarten	Grade One	Grade Two	Grade Three	Grade F	our	Grade 5
should be limited to	4. Organize, represent, and	with a symbol for the	then determine how many more/less in two given	unknown factor, and giver	n two adjacent side	b. A solid figure which can be
pennies.	interpret data with up to	unknown number to	categories.	lengths of a rectangle, find	d the perimeter.	packed without gaps or overlaps
	three categories; ask and	represent the problem.	4. Generate measurement data by measuring	Represent and interpret	data.	using <i>n</i> unit cubes is said to have a
	answer questions about the	Drawings need not show	lengths using rulers marked with halves and fourths	4. Display and interpret da	ata in graphs	volume of <i>n</i> cubic units.
	total number of data points,	details but should show the	of an inch. Show the data by creating a line plot,	(picture graphs, bar graph		4. Measure volumes by counting unit
	how many in each category,	mathematics in the	where the horizontal scale is marked off in	solve problems using num	bers and	cubes, using cubic cm, cubic in,
	and how many more or less	problem. (This applies	appropriate units—whole numbers, halves, or	operations for this grade.		cubic ft, and improvised units.
	are in one category than in	wherever drawings are	quarters.	Geometric measurement	t: understand	5. Relate volume to the operations of
	another.	mentioned in the	Geometric measurement: understand concepts	concepts of angle and m	neasure angles.	multiplication and addition and solve
		Standards.)	of area and relate area to multiplication and to	5. Recognize angles as ge	-	real-world and mathematical
		6. Represent whole	addition.	that are formed wherever	•	problems involving volume.
		numbers as lengths from 0	5. Recognize area as an attribute of plane figures	common endpoint and und	derstand concepts	a. Find the volume of a right
		on a number line diagram	and understand concepts of area measurement.	of angle measurement.		rectangular prism with whole-number
		with equally spaced points	a. A square with side length 1 unit, called "a unit	a. Understand an angle is		side lengths by packing it with unit
		corresponding to the	square," is said to have "one square unit" of area,	reference to a circle with it		cubes, and show that the volume is
		numbers 0, 1, 2,, and	and can be used to measure area.	common endpoint of the ra		the same as would be found by
		represent whole-number	b. A plane figure which can be covered without gaps	the fraction of the circular		multiplying the edge lengths,
		sums and differences within	or overlaps by <i>n</i> unit squares is said to have an area	points where the two rays	intersect the circle.	equivalently by multiplying the height
		100 on a number line	of <i>n</i> square units.	An angle that turns throug		by the area of the base. Represent
		diagram.	6. Measure areas by counting unit squares (square	called a "one-degree angle	e," and can be used	threefold whole-number products as
		Work with time and	cm, square m, square in, square ft, and improvised	to measure angles.		volumes, e.g., to represent the
		money.	units).	b. Understand angle that t		Associative Property of
		7. Tell and write time from	7. Relate area to the operations of multiplication and	degree angles is said to ha	ave an angle	Multiplication.
		analog and digital clocks to	addition.	measure of <i>n</i> degrees.		b. Apply the formulas $V = \ell \times w \times h$
		the nearest five minutes,	a. Find the area of a rectangle with whole-number	6. Measure angles in who	_	and $V = B \times h$ for rectangular prisms
		using a.m. and p.m.	side lengths by tiling it, and show that the area is the	using a protractor. Sketch	angles of specified	to find volumes of right rectangular
		8. Solve problems with	same as would be found by multiplying the side	measure.		prisms with whole number edge
		money.	lengths.	7. Recognize angle measu		lengths in the context of solving real-
		a. Identify nickels and	b. Multiply side lengths to find areas of rectangles	When an angle is decomp	osed into non-	world and mathematical problems.
		quarters by name and	with whole- number side lengths in the context of	overlapping parts, the ang		c. Recognize volume as additive.
		value.	solving real-world and mathematical problems, and	whole is the sum of the an		Find volumes of solid figures
		b. Find the value of a	represent whole-number products as rectangular	the parts. Solve addition a		composed of two non-overlapping
		collection of quarters,	areas in mathematical reasoning.	problems to find unknown	angles on a	right rectangular prisms by adding
		dimes, nickels, and		diagram in real-world and	mathematical	the volumes of the non-overlapping
		pennies.				l l l l l l l l l l l l l l l l l l l



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			Measurement and Data	Brown Geometry			
Kindergarten	Grade One	Grade Two	Grade Three	Grade Four	Grade 5		
	c. Solve word problems by	c. Solve word problems by	c. Use tiling to show in a concrete case that the area	problems, e.g., by using an equation with a	parts, applying this technique		
		adding and subtracting	of a rectangle with whole-number side lengths a and	symbol for the unknown angle measure.	solve real- world problems.		
		within 100, dollars with	$b + c$ is the sum of $a \times b$ and $a \times c$ (represent the				
		dollars and cents with cents	distributive property with visual models including an				
		(not using dollars and cents	area model).				
		simultaneously) using the \$	d. Recognize area as additive. Find the area of				
		and ¢ symbols	figures composed of rectangles by decomposing into				
		appropriately (not including	non-overlapping rectangles and adding the areas of				
		decimal notation).	the non-overlapping parts, applying this technique to				
		Represent and interpret	solve real-world problems.				
		data.	Geometric measurement: recognize perimeter as				
		9. Generate measurement	an attribute of plane figures and distinguish				
		data by measuring lengths	between linear and area measures.				
		of several objects to the	8. Solve real-world and mathematical problems				
		nearest whole unit or by	involving perimeters of polygons, including finding				
		making repeated	the perimeter given the side lengths, finding an				
		measurements of the same	unknown side length, and exhibiting rectangles with				
		object. Show the	the same perimeter and different areas or with the				
		measurements by creating	same area and different perimeters.				
		a line plot, where the					
		horizontal scale is marked					
		off in whole-number units.					
		10. Organize, represent,					
		and interpret data with up to					
		four categories; complete					
		picture graphs when single-					
		unit scales are provided;					
		complete bar graphs when					
		single-unit scales are					
		provided; solve simple put-					
		together, take-apart, and					
		compare problems in a					
		graph. See Glossary, Table					
		1.					

